

### **Graphic Design**

Graphic Design provides members with the opportunity to showcase their skills in designing. This competitive event consists of a presentation component where the program is demonstrated for the judges.

### **Event Overview**

**Division:** High School

**Event Type:** Team of 1, 2 or 3 members

**Event Category:** Presentation

**Event Elements:** Presentation with a Topic

Presentation Time: 3-minute set-up, 7-minute presentation time, 3-minute question & answer

time

NACE Connections: Career & Self-Development, Communication, Critical Thinking,

Leadership, Professionalism, Teamwork, Technology

### 2024-25 Topic

Your graphic design firm has been asked to create a branding package for a fictitious sports team. The package needs to showcase your creativity and highlight your skills in today's design industry.

Branding package should include:

- Team and logo design
- One uniform or jersey for the team
- Design a hat or other item to sell in the team store
- One giveaway item for a team to hand out at a game to fans
- One social media post advertising the team
- One social media post advertising a special event at a game

#### District/Region/Section

Check your District's Call to Conference for any district-specific information about presentation events.

#### State

Presentation events will have a 1-minute set-up time. Most presentations will happen in a large ballroom, and all competitors will present in the preliminary round. See below for list of required competition items; Colorado FBLA requires the same items set by National FBLA at our State Leadership Conference. However, Colorado FBLA will not be providing power, a projector, or screen for final presentations.

### National

### Required Competition Items

	Items Competitor Must Provide	Items FBLA Provides
Preliminary Presentation	<ul> <li>Technology and presentation items</li> </ul>	• Table
	<ul><li>Conference-provided nametag</li><li>Photo identification</li></ul>	



**Graphic Design** 

	Attire that meets the <u>FBLA Dress</u> <u>Code</u>	
	Items Competitor Must Provide	Items FBLA Provides
Final Presentation	<ul> <li>Technology and presentation items</li> <li>Conference-provided nametag</li> <li>Photo identification</li> <li>Attire that meets the FBLA Dress Code</li> </ul>	<ul> <li>Table</li> <li>Power</li> <li>Projector with HDMI cord</li> <li>Projector screen</li> </ul>

### Important FBLA Documents

• Competitors should be familiar with the Competitive Events <u>Policy & Procedures</u> <u>Manual, Honor Code, Code of Conduct, and Dress Code.</u>

### Eligibility

- FBLA membership dues are paid by 11:59 pm Eastern Time on March 1 of the current school year.
- Members may compete in an event at NLC more than once if they have not previously
  placed in the top ten of that event at NLC. If a member places in the top ten of an
  event at NLC, they are no longer eligible to compete in that event.
- Members must be registered for the NLC and pay the national conference registration fee to participate in competitive events.
- Members must stay in an official FBLA hotel block to compete.
- Each state may submit four entries.
- Each competitor can only compete in one individual/team event and one chapter event (American Enterprise Project, Community Service Project, Local Chapter Annual Business Report, Partnership with Business Project).
- Only competitors are allowed to plan, research, prepare, and set up their presentations.
- Each competitor must compete in all parts of an event for award eligibility.
- All members of a team must consist of individuals from the same chapter.
- Picture identification (physical or digital: driver's license, passport, state-issued identification, or school-issued identification) matching the conference nametag is required when checking in for competitive events.
- If competitors are late for their assigned presentation time, they will be allowed to compete with a five-point penalty until such time that results are finalized, or the accommodation would impact the fairness and integrity of the event.
- Some competitive events start in the morning before the Opening Session of NLC. The schedules for competitive events are displayed in the local time of the NLC location. Competitive event schedules cannot be changed.

### Recognition

• The number of competitors will determine the number of winners. The maximum number of winners for each competitive event is 10.

### **Graphic Design**



### **Event Administration**

- This event has two parts: preliminary presentation and final presentation
- Preliminary Presentation Information
  - o **Equipment Set-up Time:** 3 minutes
  - Presentation Time: 7 minutes (one-minute warning)
  - Question & Answer Time: 3 minutes
  - o Internet Access: Not Provided
  - o The presentation is judged at the NLC. Preliminary presentations are not open to conference attendees. The presentation will take place in a large, open area, with a booth size of approximately 12' x 12'.
  - o Competitors/teams are randomly assigned to sections.
  - o Timing: The presentation time is exclusive to the allotted times. Once the setup time has been reached, the presentation time automatically begins. The presentation time shall not exceed the stated time, meaning that the set-up and Q&A time cannot be used as presentation time.
  - Technology
    - Competitors present directly from a device which includes a laptop, tablet, mobile phone, or external monitor (approximately the size of a laptop screen). Competitors can present with one or two devices. If presenting with two devices, one device must face the judges and one device must face the competitors.
    - Projectors and projector screens are not allowed for use, and competitors are not allowed to bring their own.
    - Wireless slide advancers (such as a presentation clicker or mouse) are allowed.
    - External speakers are not allowed. Only device audio can be used.
    - Power is not available.
  - Non-technology Items: Materials, notecards, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.
  - o Restricted Items: Animals (except authorized service animals), Food (for display only; may not be consumed by judges during the presentation), Links and QR codes (for display only; cannot be clicked or scanned by judges before, during, or after the presentation)
  - o Teamwork: If performing as a team, all team members are expected to actively participate in the presentation.
  - o Presentation should cover the following aspects:
    - Emphasize graphic interpretation of the topic and design.
    - Graphics should be computer generated.
- Final Presentation Information
  - o **Equipment Set-up Time:** 3 minutes
  - o **Presentation Time:** 7 minutes (one-minute warning)
  - Question & Answer Time: 3 minutes
  - o Internet Access: Not Provided
  - o An equal number of top scoring competitors/teams from each section in the preliminary round will advance to the final round. When there are more than



### **Graphic Design**

five sections of preliminary presentations for an event, two competitors/teams from each section will advance to the final round.

- Final presentations may be open to conference attendees, space permitting. Finalists may not view other competitors' presentation in their event.
- o Timing: The presentation time is exclusive to the allotted times. Once the setup time has been reached, the presentation time automatically begins. The presentation time shall not exceed the stated time, meaning that the set-up and Q&A time cannot be used as presentation time.
- Technology
  - Competitors can present with one or two devices which includes a laptop, tablet, mobile phone, or external monitor (approximately the size of a laptop screen). If presenting with two devices, one device must be connected to the projector or facing the judges and one device must face the competitors.
  - The following will be provided for the final round if it occurs in a conference room: Projector, projector screen, power, and table.
  - Competitors using laptops or other devices that do not have an HDMI port will need to provide their own adapters.
  - It is up to final-round competitors to determine if they wish to use the technology provided.
  - Wireless slide advancers (such as a presentation clicker or mouse) are allowed.
- Non-technology Items: Materials, notecards, visual aids, and samples related to the project may be used during the presentation; however, no items may be left with the judges or audience.
- Restricted Items: Animals (except authorized service animals), Food (for display only; may not be consumed by judges during the presentation), Links and QR codes (for display only; cannot be clicked or scanned by judges before, during, or after the presentation)
- Teamwork: If performing as a team, all team members are expected to actively participate in the presentation.
- o Presentation should cover the following aspects:
  - Emphasize graphic interpretation of the topic and design.
  - Graphics should be computer generated.

#### Scoring

- The preliminary presentation score will determine the finalists.
- The final presentation score will determine the winners.
- Judges must break ties.
- The decision of the judges is considered final. All announced results are final upon the conclusion of the National Leadership Conference.

### Americans with Disabilities Act (ADA)

• FBLA meets the criteria specified in the Americans with Disabilities Act for all competitors with accommodations submitted through the conference registration system by the registration deadline.



## **Graphic Design**

### Recording of Presentations

- No unauthorized audio or video recording devices will be allowed in any competitive event.
- Competitors in the events should be aware FBLA reserves the right to record any presentation for use in study or training materials.

### Penalty Points

- Competitors may be disqualified if they violate the Code of Conduct or the Honor Code.
- Five points are deducted if competitors do not follow the Dress Code or are late to their assigned presentation time.



**Graphic Design** 

Graphic Design Presentation Rating Sheet						
Expectation Item	Not Demonstrated	Expectations	Meets Expectations	Exceeds Expectations	Point Earne	
Description of the event topic and materials	Event topic not followed; or materials not described and/or one or more elements are missing or incomplete	Event topic and at least one of the materials described	Event topic and all materials described	All materials and even topic described, and the competitors connect the different pieces together		
	0 points	1-9 points	10-16 points	17-20 points		
Explains the design and development process	No explanation or description of the design and development process	Explains the design OR development process	Explain both the design and the development process	Expert industry explanation of both design and development process		
	0 points	1-9 points	10-16 points	17-20 points		
Create interest and desire for the design	Does not create interest or desire for the design	Describes two or more features of the design that would assist in selling the product	Describes four or more features of the design that would assist in selling the product	Describes at least four features that would assist in selling the product and identify how the design is connected to the brand of the company		
	0 points	1-9 points	10-16 points	17-20 points		
Consistency in graphic design to theme	Consistency in graphic design to theme not addressed	Explains how graphic design is consistent with theme	Demonstrates with visual aids the consistency between graphic design and theme	Emphasize interpretation of the topic and design as it relates to graphic design and theme including use of visual aids		
	0 points	1-9 points	10-16 points	17-20 points		
Presentation Delivery	1					
Statements are well- organized and clearly stated	Competitor(s) did not appear prepared	Competitor(s) were prepared, but flow was not logical	Presentation flowed in logical sequence	Presentation flowed in a logical sequence; statements were well organized		
				5 points		
	0 points	1-2 points	3-4 points	5 points		
Demonstrates self- confidence, poise, assertiveness, and good voice projection	O points  Competitor(s) did not demonstrate self-confidence	Competitor(s) demonstrated self- confidence and poise	3-4 points  Competitor(s) demonstrated self- confidence, poise, and good voice projection	Competitor(s) demonstrated self- confidence, poise, good voice projection, and assertiveness		
confidence, poise, assertiveness, and good	Competitor(s) did not demonstrate self-	Competitor(s) demonstrated self- confidence and	Competitor(s) demonstrated self- confidence, poise, and	Competitor(s) demonstrated self- confidence, poise, good voice projection, and		
confidence, poise, assertiveness, and good	Competitor(s) did not demonstrate self- confidence	Competitor(s) demonstrated self- confidence and poise	Competitor(s) demonstrated self- confidence, poise, and good voice projection	Competitor(s) demonstrated self- confidence, poise, good voice projection, and assertiveness 5 points  Interacted with the judges in the process of completely answering questions		
confidence, poise, assertiveness, and good voice projection  Demonstrates the ability to effectively answer	Competitor(s) did not demonstrate self-confidence  0 points  Unable to answer questions  0 points	Competitor(s) demonstrated self- confidence and poise  1-2 points  Does not completely answer questions  1-6 points	Competitor(s) demonstrated self- confidence, poise, and good voice projection  3-4 points  Completely answers questions  7-8 points	Competitor(s) demonstrated self- confidence, poise, good voice projection, and assertiveness  5 points  Interacted with the judges in the process of completely answering questions  9-10 points		
confidence, poise, assertiveness, and good voice projection  Demonstrates the ability to effectively answer	Competitor(s) did not demonstrate self-confidence  0 points  Unable to answer questions  0 points	Competitor(s) demonstrated self- confidence and poise  1-2 points  Does not completely answer questions  1-6 points	Competitor(s) demonstrated self- confidence, poise, and good voice projection  3-4 points  Completely answers questions  7-8 points	Competitor(s) demonstrated self- confidence, poise, good voice projection, and assertiveness 5 points  Interacted with the judges in the process of completely answering questions		
confidence, poise, assertiveness, and good voice projection  Demonstrates the ability to effectively answer	Competitor(s) did not demonstrate self-confidence  0 points  Unable to answer questions  0 points	Competitor(s) demonstrated self- confidence and poise  1-2 points  Does not completely answer questions  1-6 points	Competitor(s) demonstrated self- confidence, poise, and good voice projection  3-4 points  Completely answers questions  7-8 points s code penalty and/or 5 po	Competitor(s) demonstrated self- confidence, poise, good voice projection, and assertiveness  5 points  Interacted with the judges in the process of completely answering questions  9-10 points		
confidence, poise, assertiveness, and good voice projection  Demonstrates the ability to effectively answer	Competitor(s) did not demonstrate self-confidence  0 points  Unable to answer questions  0 points	Competitor(s) demonstrated self- confidence and poise  1-2 points  Does not completely answer questions  1-6 points	Competitor(s) demonstrated self- confidence, poise, and good voice projection  3-4 points  Completely answers questions  7-8 points s code penalty and/or 5 po	Competitor(s) demonstrated self- confidence, poise, good voice projection, and assertiveness  5 points  Interacted with the judges in the process of completely answering questions  9-10 points  bints for late arrival penalty)		

Comments: